

8A – FINISH PROJECTS. We present on Friday.

I may not be in class to answer questions, since I'll be conferring with my evaluator in the chorus room.

PROJECT GUIDELINES ARE IN PILES ON THE TABLE and on our class website
SOUNDATION RULES/TIPS ARE IN PILES ON THE TABLE

PIANO MELODIES:

Finish piano melodies (guidelines on pile on table)

Delete extra empty measures [double click the measure you want to delete (so both top and bottom measures are highlighted in blue) and manually press the delete key. Keep doing this even if it looks like nothing is happening. It might take a while because most students have lots of extra measures.]

PRINT them

File – Print – Setup, change location to First Floor Copier, Press okay then okay again
I can retrieve them later

IMPORTING MELODIES INTO SOUNDATION:

Load melodies into Soundation (password is avonmusictech)

In Finale, click File-Export to audio file. Save in the Miss Mauro folder.

Go into Soundation. Click File-import audio file, find the audio file

CHANGE TEMPO in Soundation to 120 (double click the “125” at the bottom, type 120, press enter)
Any time you drag sound clips in the Soundation studio, click **TIME STRETCH** on the window that pops up

DELETE any blue channels that say Simple. They won't play anything
Click and drag sound clips from the Library on the right into the studio

TO RETRIEVE A PREVIOUSLY SAVED SOUNDATION FILE:

Log into Soundation (password in avonmusictech)

Click File-Load .sng file, find the file in the Miss Mauro folder

Students may need to re-import their piano melodies, but all other work should be there

TO SAVE A SOUNDATION FILE:

Click File-Export .sng file, save in the Miss Mauro folder

Ignore any prompts/windows that pop up online- just click yes or okay

IF A SOUNDATION FILE DOESN'T PLAY:

Export what you have, if anything (see above To Save a Soundation File).

In the Soundation studio, click File-New Song. Don't save what was there.

In that new studio, load the .sng file you just exported.

You may need to reimport your piano melody